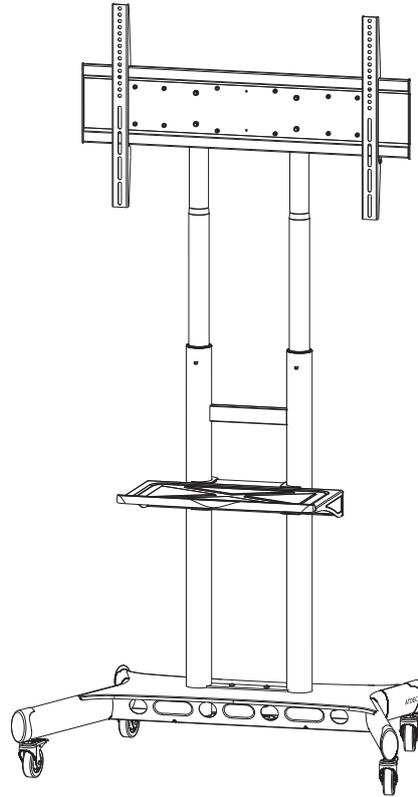
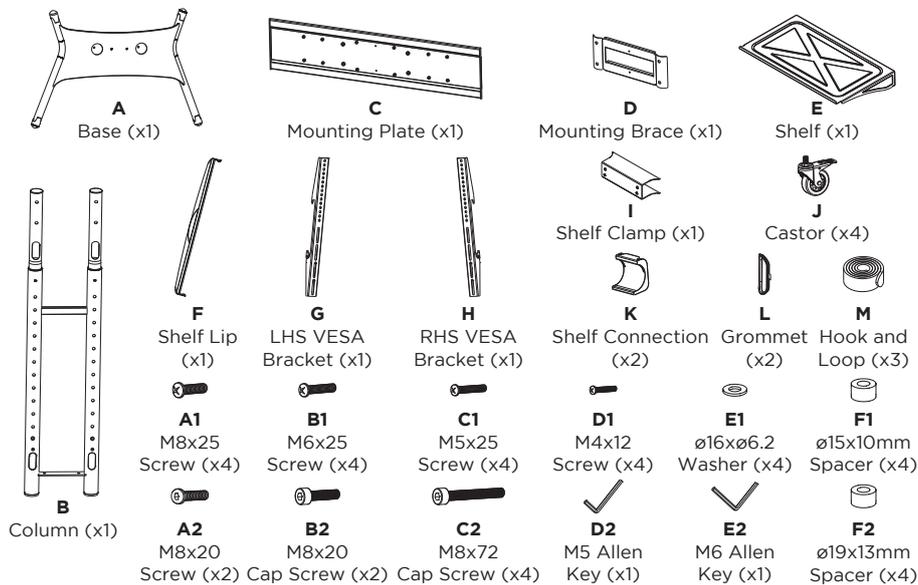


AV Cart 75



COMPONENT CHECKLIST



Floor

REQUIRED TOOLS

- Phillips Head Screwdriver

CAPACITY

DISPLAY

0 - 75kg (0 - 165lb)
50" - 80"

SHELF

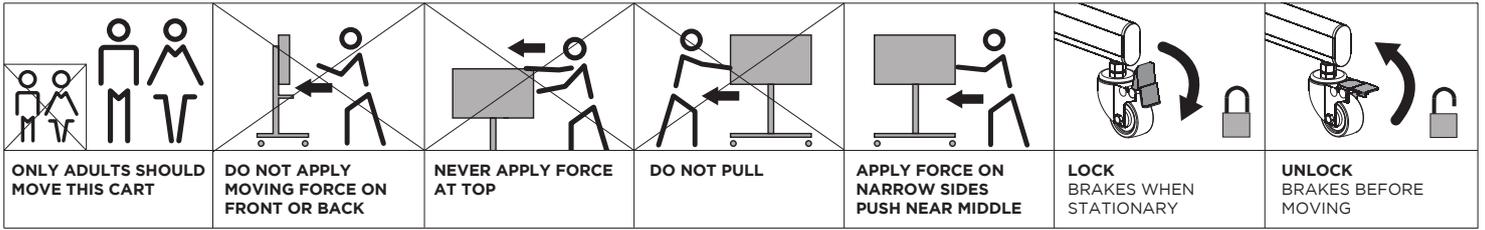
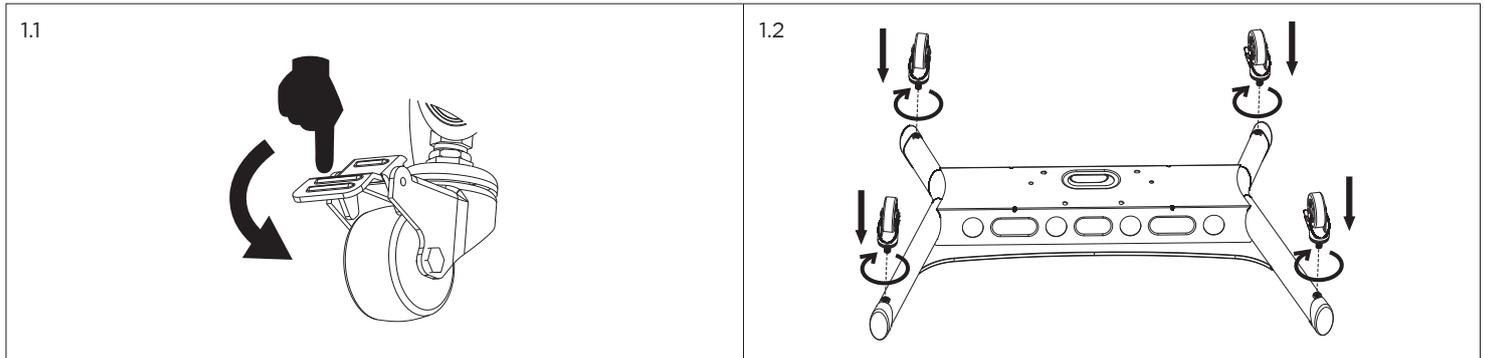
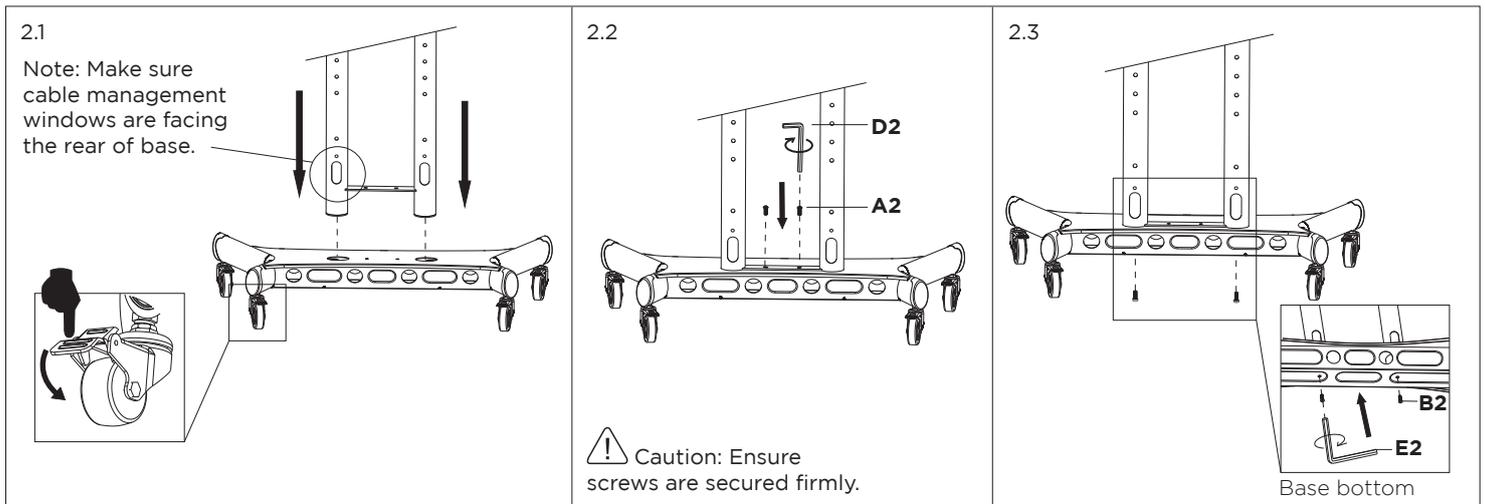
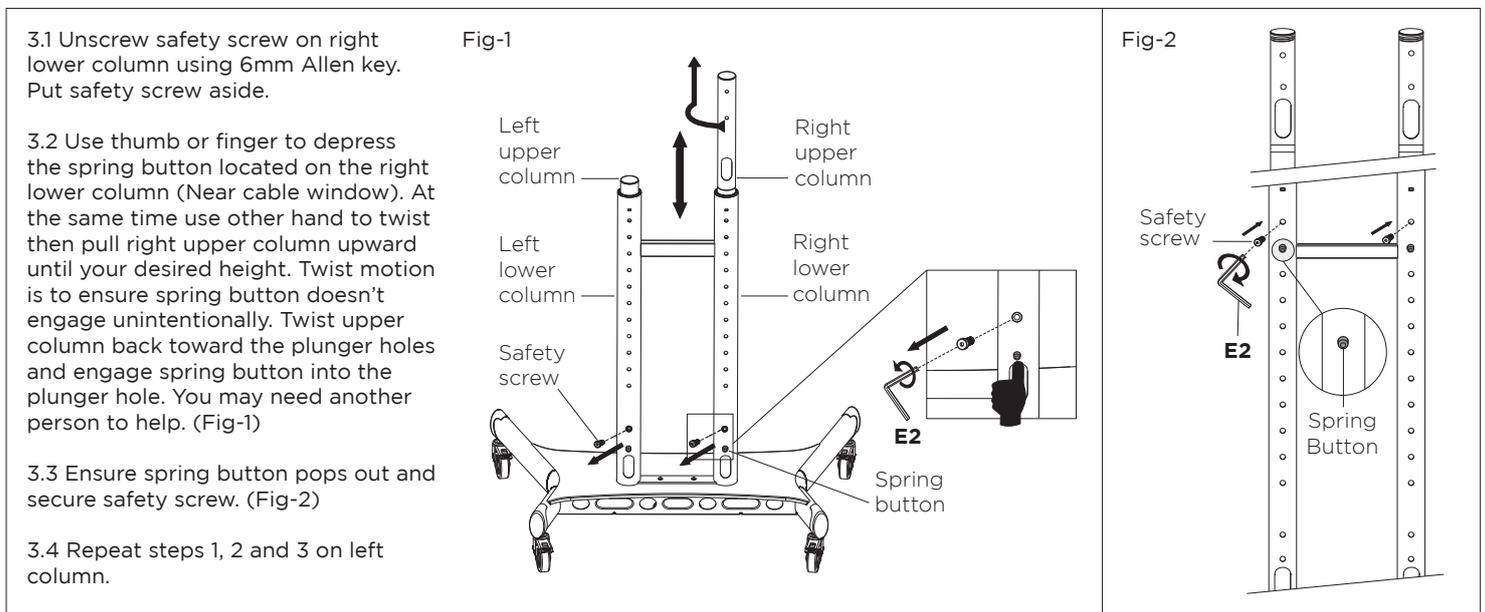
0 - 11kg (0 - 24lb)

IMPORTANT INFORMATION

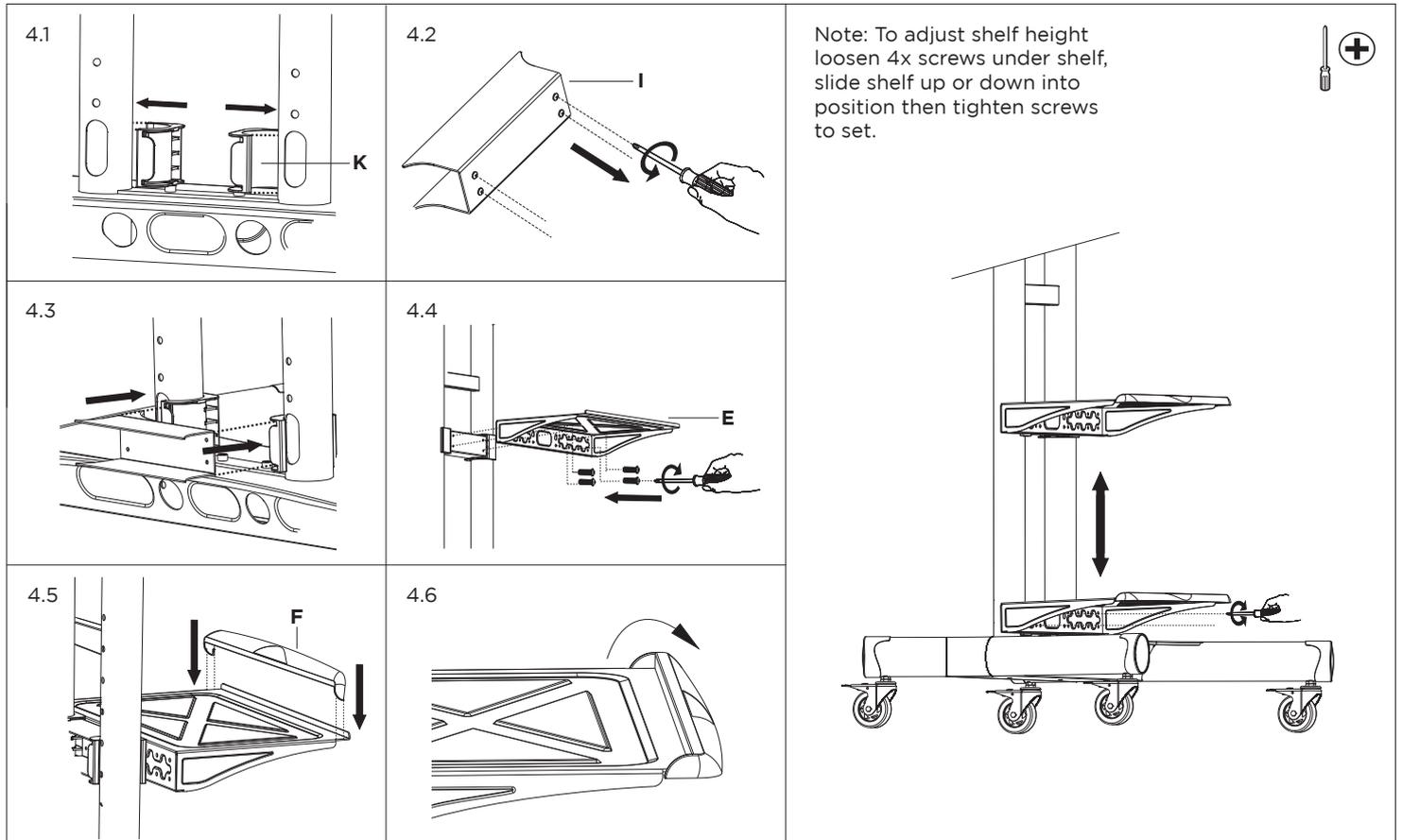
- ! Please ensure this product is installed as per these installation instructions.
- ! The manufacturer accepts no responsibility for incorrect installation.
- ! Failure to mount this product correctly may cause serious injury/death during or following installation.
- ! This product should only be installed by professional installers of good mechanical aptitude, who fully understand these instructions and the consequences of incorrect installation.
- ! Do not over tighten screws.
- ! Two person installation is recommended.
- ! Product not suitable for use outdoors.
- ! After installation is complete check to verify that AV Cart is secure and safe for use.
- ! Curved monitors, deep devices (such as all-in-one PCs), VESA mounted accessories (such as mini PC brackets and mounts), and offset VESA locations exert additional leverage that can exceed the capacity of the mount even though the monitor weight may be within the stated range. Please contact Atdec if you would like further information.
- ! **WARNING!** Death or serious injury may occur when children climb on audio and/or video equipment furniture. A remote control or toys placed on the cart may encourage a child to climb on the cart and as a result the cart may tip over on to the child.

**WARNING!**

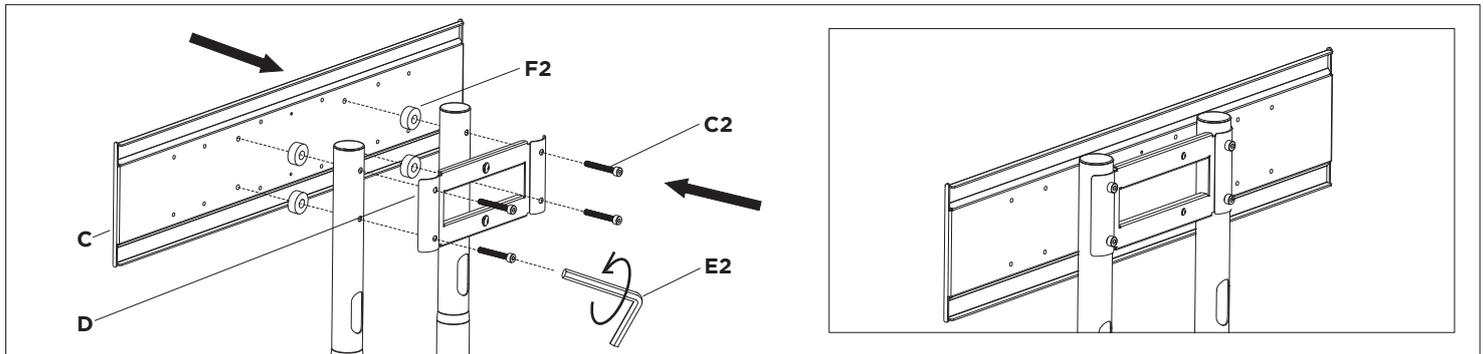
- ! CART CAN TIP OVER RESULTING IN RISK OF INJURY!
- ! DO NOT ALLOW CHILDREN UNDER 16 TO PLAY WITH OR MOVE CART
- ! MOVE CART SLOWLY

**1. Install the castors****2. Attach column to the base****3. Set column height**

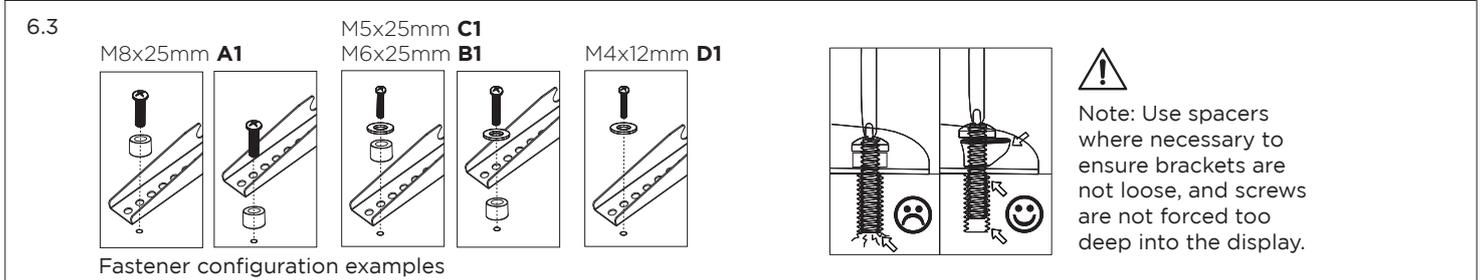
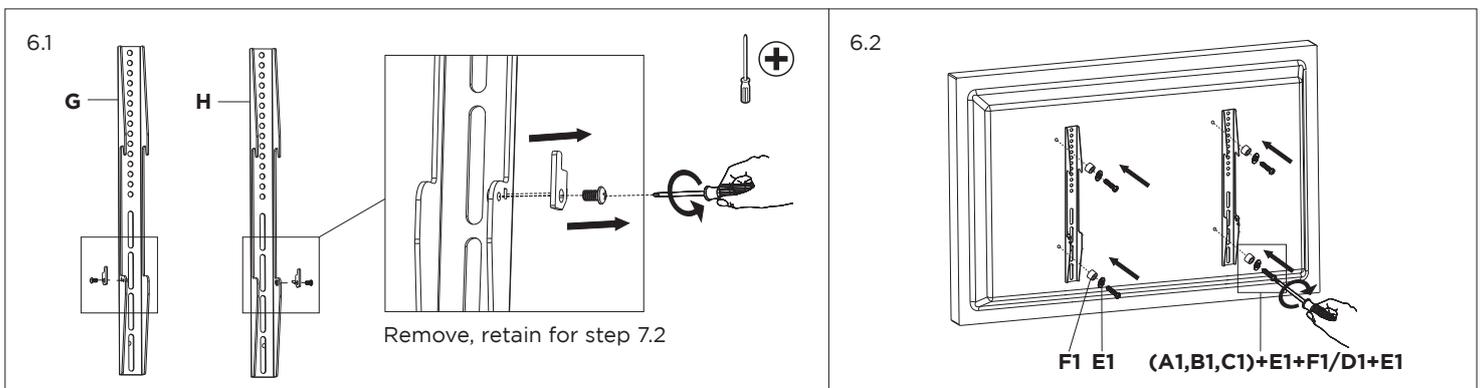
4. Install shelf



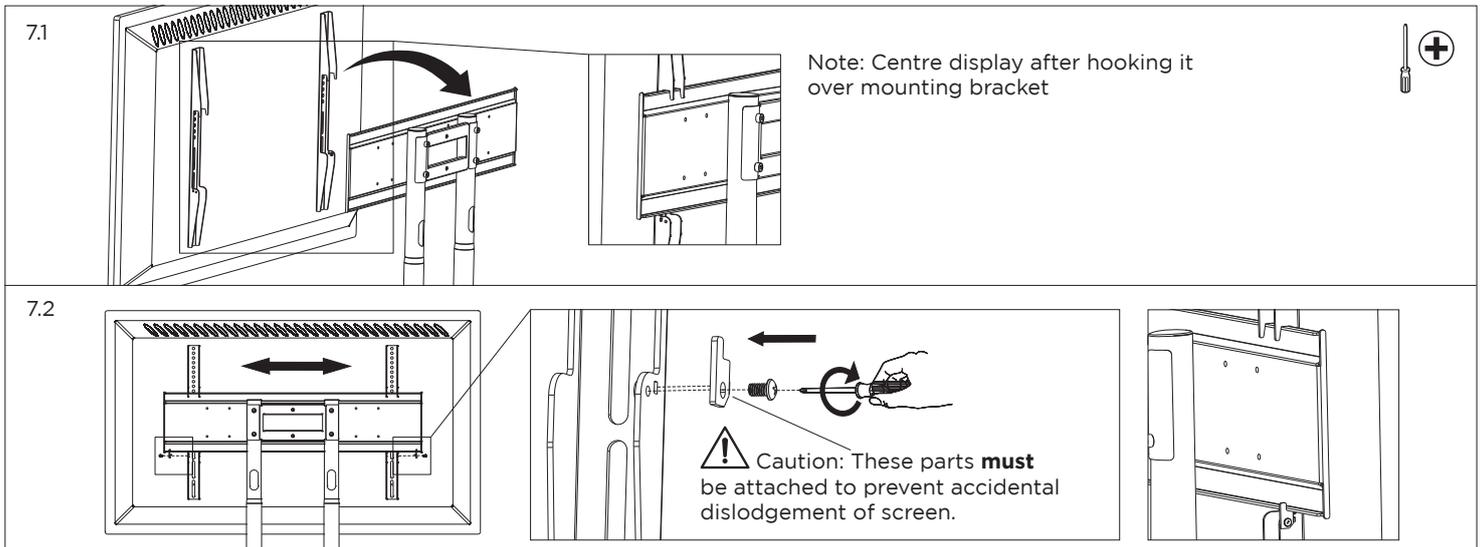
5. Attach mounting plate



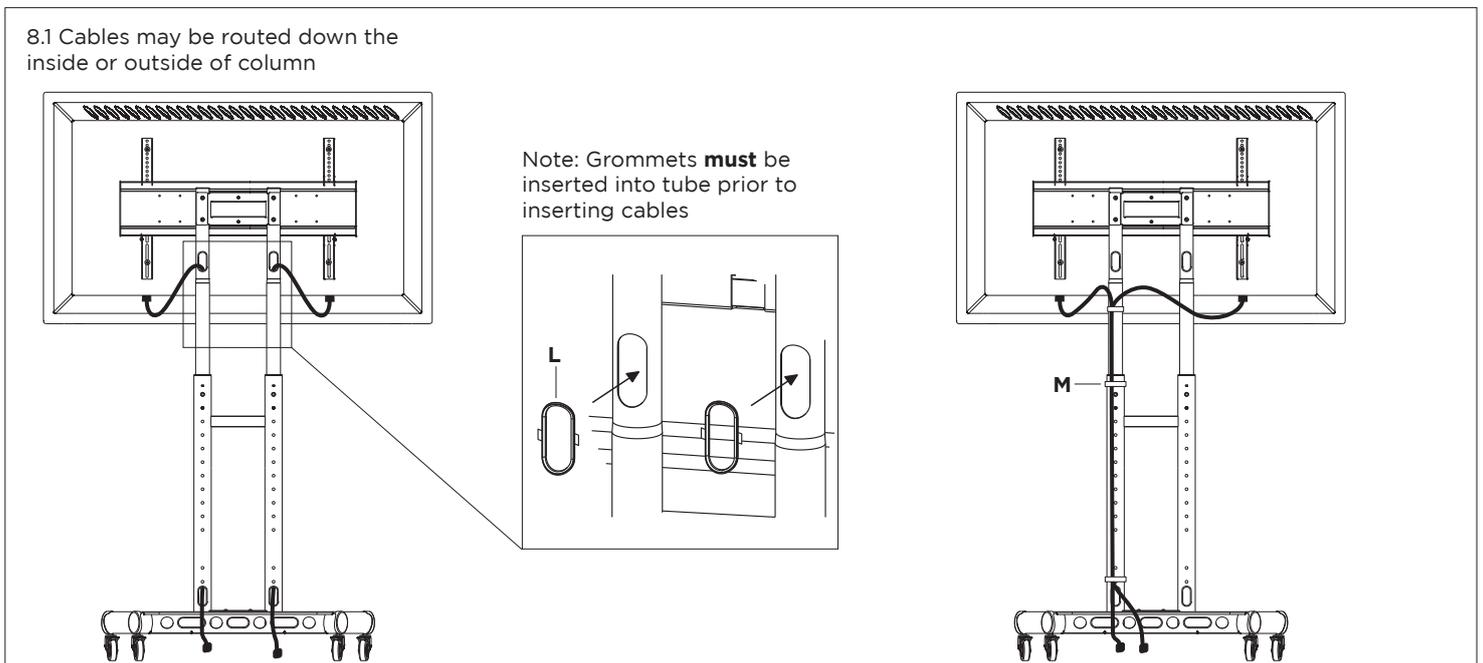
6. Attach VESA brackets to display



7. Mount display



8. Cable routing options



9. Adjust display height

